

Co-Ed 6v6 ournament



GENERAL INFORMATION

Dates:	Mon/Wed/Fri: January 16, 18, 20, 23, 25, 27, 2023 - Round Robin Saturday January 28, 2023 - Championship Playoff(s)
Entry Fee:	\$120 per team
Entry Deadline:	Wednesday January 11, 2023 Entry form, fees, and rosters must be turned in by the deadline.
Payment:	Can be made at: Bidarki Recreation Center, 103 Council Avenue, Cordova, AK, 99574. Phone (907) 424-6274 Cash, debit/credit card and check. Make checks payable to City of Cordova. OR Send Entry form and checks to: City of Cordova Department of Parks & Recreation P.O. Box 1210, Cordova, AK 99574

Tournament Format:

<u>Round Robin.</u> Will be a spread over two weeks with teams playing each other either once or twice depending on the number of teams entered. Either the top four or top two teams advance to Championship Playoff(s). We aim to host as many many matches possible playing as many teams as possible to help you secure a place in the Championship Round. In the event of ties for advancement to the championship playoff(s), the first tie-breaker will be head-to-head records, the second will be total points for and against (%) in head-to-head and the third will be total points (%) for and against in the pool.

<u>Championship Playoff(s)</u>. Dependent on the number of teams entered, the championship playoff(s) will be either be semi-final (1 vs 4 and 2 vs 3) and final or a straight final. Matches consisting of the best of 2 out of 3 sets. The first two sets to 25 points and the tie-breaker set (set 3) will go to 15 points.

Tournament Director: Grace Lee: (218) 340-9758

Tournament Site:	Bidarki Recreation Center, 103 Council Avenue, Cordova, AK, 99574
Game Times:	Round Robin information will be available after 3pm on Friday, January 13, 2023
Awards:	The tournament champions receive Iceworm Volleyball Classic T-shirts. Please indicate your preferred size on the entry form.

IMPORTANT NOTES

Important Notes:

- Four team minimum needs to be registered by close of business by January 11, 2023.
- All teams must provide officials (referee and umpire), line judges, and scorekeepers per schedule. The City of Cordova Parks and Recreation will give a whistle to each team. If a team fails to referee a match for which they are scheduled, they may be required to forfeit their next game.
- Any team using a player who is not on the roster, or who is not eligible to play, is subject to disqualification and possible forfeiture of match(es).
- The City of Cordova and/or Tournament Director reserve the right to amend the tournament rules and format as required based on the number of teams registered.
- Players may enter on only **one** team.
- Teams are required to help set and pack down equipment.
- It is forbidden to wear any object that may cause injury to another player, such as pins, bracelets, casts, etc. (Watches, rings, and dangling earring will not be allowed.) If the official requests that a player remove an item, that player must do so before being allowed to return to the match.

ELIGIBILITY & ROSTER

- 1. All eligibility questions arising that are not specifically addressed in these rules shall be decided by the Tournament Director.
- 2. Players participating must be 16 years or older. All players must have a form of legal identification (e.g. driver's license/military ID) in their position for all games.
- 3. Rosters are limited to 8 active players.
- 4. Rosters must be submitted to the Department of Parks & Recreation at Bidarki Recreation Center prior to the deadline.
- 5. Only team Captain's are allowed to make changes to the team roster. All changes must be made at Bidarki Recreation Center. All roster changes must be approved by the Tournament Director.
- 6. Any player who does not personally sign the roster will be declared an illegal player. All games in which this player participated will be forfeited.
- 7. Game play is 6 on 6. Teams can start a game with four players and it will be considered an official game. A team with no more than four players will result in a forfeit.
- 8. Players must sign with their legal names on the score sheet and roster, nicknames may not be used.

Free Agents

Individuals looking to get placed on a team can register as a Free Agent with the Tournament Director. Free Agent information will be passed along to teams needing players or if enough individuals register an attempt will be made to organize a team(s) from the Free Agent list.

RULES & REGULATIONS

Play

- 1. The net is at High School regulation height.
- 2. A lift will be called if a player obviously throws, catches, or slings the ball.
- 3. A foot fault will be called if the player's entire foot is beyond the center line,
- 4. All line shots are considered good.
- 5. Players may not touch the net during play, with the exception of the USVBA blocking rule.
- 6. Hair contact is allowed. If ball knocks net into the player, it is allowed.
- 7. It is legal for a player to hit the ball with any part of their body.
- 8. An illegal hit is: 1) slapping the ball, 2) bumping the ball with two separated hands (hands must be together), 3) carrying the ball, 4) palming the ball, 5) directing the ball.
- 9. Back row players may not hit the ball over the net from in front of the ten (10) foot line if the ball is completely above the plain of the net.
- 10. Attack blocking the set is not permitted.
- 11. Blocks do not count as a hit.
- 12. Only front row players may block.
- 13. On the third hit over, players can completely place his/her/their hand over the net for a block as long as the third ball striker touches it first.
- 14. Multiple contact is allowed (with a block preceding a hit) on any first ball (no double hit can be called) over the net provided the ball is not lifted.
- 15. Sets and Double Calls we allow an official judgement call on spins if the setter is making an "athletic attempt" at the ball.
- 16. If a ball hits the ceiling or basketball hoops on your side of the net and your team member has hit it there, you can continue playing the ball. If the ball hits the ceiling and crosses the net, or hits the ceiling on the other side of the net, it is a point/side out.
- 17. Players may switch positions after the ball is served. After the play they must return to original positions.

Match Play

- 1. Warm Up Period teams are allowed three (3) five (5) minute warm ups between matches dependent on time.
- 2. Warm Up Balls limited balls will be available for warm ups. Please bring your own warm up balls if available.
- 3. A coin flip will determine side & serve. The winner of the flip chooses their preference (side or serve) that will apply to the first and third game and the loser chooses the option the winner didn't choose. Teams will switch sides after each set.
- 4. Match Balls balls are provided or teams may use their own regulation balls if both captains agree to it prior to the game. Match balls cannot be switched during the match unless there is an equipment failure,
- 5. Forfeit time is 5 minutes after match start time.
- 6. Match maximum is 30 points. Thus, if score is tied 29 all, the next team to score wins.

Match Play continued

- 7. There will be a time limit on all round robin matches of 45 minutes. If the last set is not finished when the time limit arrives, the team ahead at that point will win the match. If the score is tied at that point, one additional rally will be played and the winner of the rally will win the match.
- 8. Teams may call one 30-second time out per set.
- 9. There is one (1) minute between sets.
- 10. Rally scoring consists of one (1) point scored on every serve regardless of who is the serving team.

Service

- 1. Officials will allow adequate time for teams to set up defensively before blowing the service whistle.
- 2. Let serves (serves touching the net) are legal.
- 3. It is illegal to serve out of order or before the whistle is blown.
- 4. The server must contact the ball within 8 seconds after the referee whistles for serve.
- 5. If the server steps on the line or into court before hitting the ball, they lose the serve. If the ball is thrown as part of the serve, lands without being touched, it is considered a service tossing error, the referee authorizes service again and the server must execute it within 5 seconds.
- 6. No blocking or spiking the serve will be allowed.

Team Requirements

- 1. Players must be at least 16 years with a 8 player maximum on a Roster. If players are under 18 then a parent/guardian must sign entry form/roster on their behalf.
- 2. All players must be listed on the team roster.
- 3. Teams are subject to being checked for age and identification. ID's must be available at all times.
- 4. Teams playing with illegal players will forfeit their game. Forfeits will be scored as a 10-0 win.
- 5. Teams may play with four players. Teams with less than four players must forfeit.
- 6. A team must have at least four eligible players to begin a match. Teams may play a match with four, five, or six players. Players may enter the game late as long as they are on the roster.
- 7. If playing with four or six players, a team on court must be an even number of male and female players. If playing with five players, a team may play with three male and two female players or vice-versa.

Substitutions

- 1. There will be no time-outs for substitutions, except in the case of injury. An established serving order must be set up before the game begins.
- 2. Substitutions can rotate into the back row on every side out, but you must keep this pattern the same for the entire game.
- 3. No free substitution will be permitted, except when a team is short starting player(s), when the player(s) shows up they may enter after a side out, and must start in the front row.

Blood Rule

- 1. Any player, coach, or official who is bleeding, has an open wound, or has blood on his/her body or clothing, is prohibited from further participation in the game until appropriate treatment has been administered. If first aid is required for a player, the player must be immediately removed from the game, unless treatment can be administered in a reasonable amount of time.
- 2. A player, coach, or official will not be allowed to participate unless:
 - 1. All bleeding has stopped
 - 2. Any exposed cut/scrape which has bled is completely covered
 - 3. Bloody clothing is removed. It is recommended that teams have spare clothing available at the game site to be used if necessary.

Facilities

- 1. Please respect the City of Cordova facilities used for the tournament.
- 2. All facilities are drug, alcohol, and smoke free.
- 3. Water only is allowed in all gyms, and no glass bottles are permitted. No food or other beverages. Please let the gym cleaner than you found it.
- 4. Teams are required to help set up and take down equipment.
- 5. Space for spectators is <u>extremely limited</u>. Spectators are not allowed on the gymnasium floor during the game. All children must be supervised by a non-playing adult at all times. Please note that Recreation Center will be open to other users.
- 6. Shoes must be worn at all times. Only sneakers, tennis shoes and court shoes are allowed. Black soled shoes that mark the gym floor, hiking boots, xtratufs, street shoes etc. will be not be allowed in the tournament. Please do not wear shoes from outside on to the playing area.
- 7. The City of Cordova will not be responsible for lost or stolen items.

Conduct and interaction with Officials

- 1. All players are expected to conduct themselves in a sportsmanlike manner at all times. This is a recreational tournament. The "Heat of the Moment" excuse is not acceptable.
- 2. The captain (identified at the start of the game) will be the only team spokesperson on all matters. This privilege is given only for clarification of a call or situation that occurs.
- 3. At no time shall the captain interrupt play, use unsportsmanlike conduct, use profanity, or badger the officials. (Any other player abusing this rule shall be given a warning and/or technical foul at the discretion of the official).
- 4. Teams must show respect to all fellow players, referees and workers in the tournament. Tournament Director and City of Cordova representatives reserve the right to eject any player or team that is disrupting the tournament. In such cases, there will be no refund of fees.
- 5. Decisions by the official/Tournament Director and/or City of Cordova staff are final. No protests of any kind. The Tournament Director will have final judgement on all problems, issues and penalties.